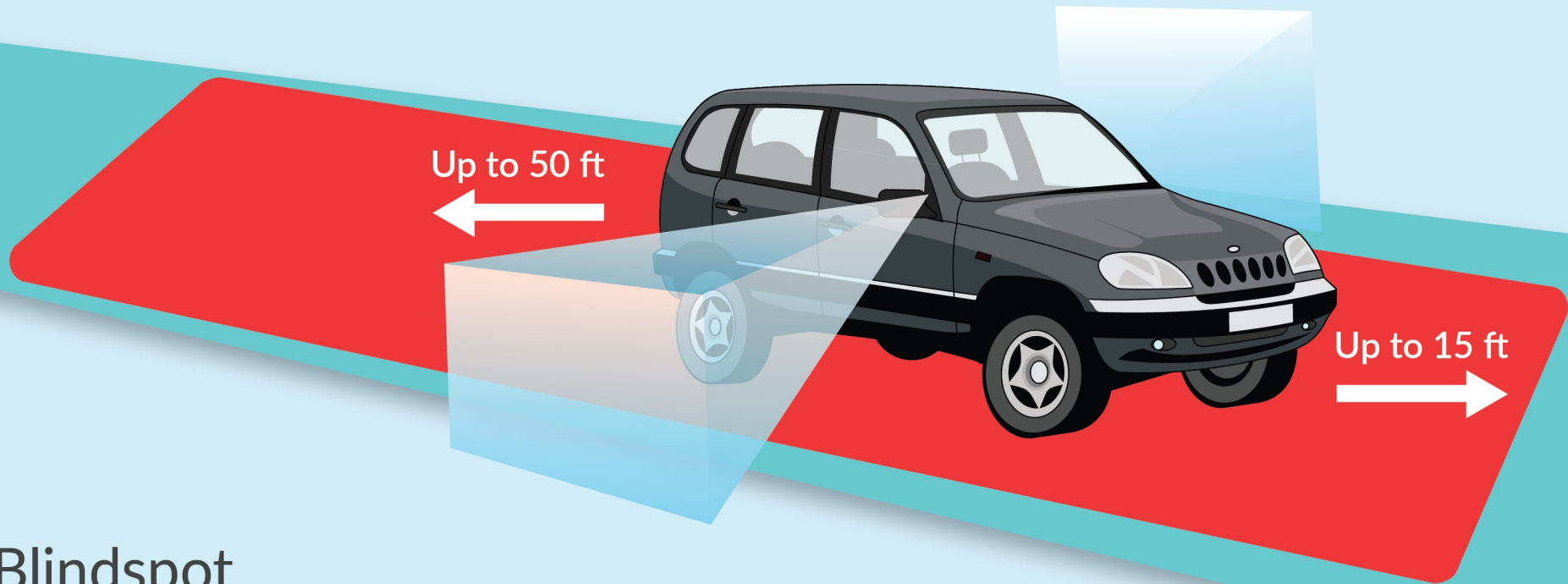


# BLINDZONE & BLINDSPOT



 Blindspot

 Blindzone